Greater New York Regional
Rules for Microsites

A microsite is loosely defined as a contest site at an institution where teams from that institution (and possibly one or two others) gather to participate in the regional contest. Microsites are usually used when it's not possible for an institution to travel to the official regional contest site(s). Microsites may also be used when extraordinary circumstances exist that prevent having institutions gather at official contest sites.

Each microsite must have a proctor in each room where there are competing teams during the contest. The proctor's responsibility is to ensure the integrity of the contest to the best of their ability. This includes, but is not limited to:

1) Making sure each team uses a single computer. Your computer may have more than one monitor attached to it (creating a wider desktop), but only one contestant may access the computer at a time (one keyboard, one mouse). No external logins or remote desktops are permitted.
2) Making sure contestants do not use any electronic devices during the contest, other than the single PC where the contest image is running. This includes (but is not limited to) cell phones, tablets, laptops, other PC's, E-watches, media players, etc.
3) Making sure teams do not access the internet, other than the URL's specified on the team's credential information sheet.
4) Making sure teams do not access files other than those on the un-altered official contest image, or those provided by links on the team's credential information sheet.
5) Making sure the contest environment does not have any unauthorized files that may have been added prior to the start of the contest.   This includes (but is not limited to) text files, source code files, HTML files, scripting files, or any other file that may provide an unfair advantage for the team.
6) Making sure there is no collaboration between teams during the contest.
7) Making sure that teams do not use any automatic code-generation tools. This includes (but is not limited to) Copilot, ChatGPT or any other AI type code-generation tools. Teams may only use the tools that are provided on the official contest image.

The proctor (which, may be a coach) will be expected to certify that, to the best of their ability, they enforced the rules specified above (see certification statement at the end of this document).

A link on how to install the official ICPC contest image will be provided at least two weeks prior to the contest. Teams are expected to follow the installation instructions (which are much simpler than they used to be) and create a bootable USB thumb drive. The image only runs on Intel x64 compatible PC's and laptops. It does not run on the new Mac's (Arm64 based M1/2/3 series Apple processors).

The image, once installed, will allow for hardwired ethernet connections or WIFI connections. For WIFI connections, there is a GUI based setup facility, similar to what you would find on

Windows or other systems. Unfortunately, we are unable to diagnose network problems for you. Contact the IT staff at your institution for assistance in connecting to the network at your microsite.

All teams will use the "**team**" account to log in to the contest image you created. The password is "**contest**". You can use the Firefox web browser to access the links provided on the credential information sheet for your team. Each contestant and coach will receive a copy of the credential information sheet via Email using the Email address you provided on the ICPC registration site. We are not responsible for incorrect Email addresses that are on the ICPC registration site. We urge you to confirm that your Email address is correct on the ICPC registration site.

The official ICPC image has some security measures built-in to help ensure the integrity of the contest. Tampering with these security measures is not permitted, and may be grounds for disqualification.

If for some reason it is impossible for you to use the official ICPC contest image, you must contact the Regional Contest Director, Joe Terlizzi at joe.terlizzi@icpc.global, and provide a valid reason for being unable to use the official contest image. You must also provide details about what environment you intend to use, and how you will be connecting to the Contest Control System to make submissions. We may require that you run a screen recording application on your alternate environment to maintain the integrity of the contest. You may be requested to provide that recording to the Regional Contest Directory after the contest.

Greater New York Regional
Proctor Certification
Sunday, November 10, 2024

I, _____, certify, that to the best of my
        (*Proctor's name - Print*)

knowledge, the teams at the microsite of _____
                                        (*Institution name*)

complied with the the following rules:

1) Each team used a single computer and only one contestant at a time accessed the computer. No external logins or remote desktops were used.
2) No electronic devices were used during the contest, other than the single PC where the contest image is running.
3) Teams did not access the internet, other than the URL's specified on the team's credential information sheet.
4) Teams did not access files other than those on the un-altered official contest image, or those provided by links on the team's credential information sheet.
5) The contest environment did not have any unauthorized files that may have been added prior to the start of the contest that may provide an unfair advantage for the team.
6) There was no collaboration between teams during the contest.
7) No automatic code-generation tools, other than those provided on the official contest image, were used during the contest

Signature:_____   Date:_____

You may print this page, fill it out, and send a photograph or scanned copy to the Regional Contest Directory, Joe Terlizzi, at joe.terlizzi@icpc.global